



CLUB MEETING ROLES

Toastmaster of the Day:

Taking on this role improves organizational skills, time management skills and public speaking skills. The Toastmaster is a meeting's director and host.

Timer:

One of the skills Toastmasters practice is expressing a thought within a specific time. As Timer, you are responsible for monitoring time for each meeting segment and each speaker.

Ah-counter: Count up inappropriate sounds, fillers and clutches and repetition and report later on to decrease those less-attractive behaviors.

Grammarians: Great speaker use good grammar. Grammarian will pick up your great usage and miss usage of your grammar.

Topicsmaster (Table Topics master):

Taking on this role improves organizational skills, time management skills and facilitation skills

The Topicsmaster delivers the Table Topics portion of the meeting, which helps train members to quickly organize and express their thoughts in an impromptu setting.

Meeting Speaker (Prepared Speech):

Taking on this role improves critical thinking, confidence and public speaking skills

Every speaker is a role model and club members learn from one another's speeches.

Evaluator:

Taking on this role improves listening skills, critical thinking and positive feedback skills. In Toastmasters, feedback is called evaluation, and it is the heart of the Toastmasters educational program. You observe the speeches and leadership roles of your fellow club members and offer evaluations of their efforts, and they do the same for you.

General Evaluator:

Taking on this role improves critical thinking, organizational skills, time management skills, motivational and team-building skills. The General Evaluator evaluates everything that takes place during the club meeting. In addition, the General Evaluator conducts the evaluation portion of the meeting and is responsible for the evaluation team: the speech evaluators, Ah Counter, Grammarian and Timer.